## Wireframing

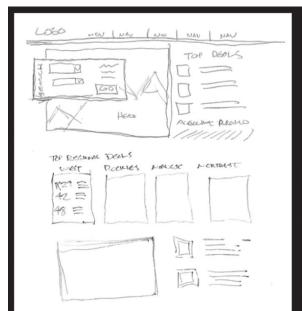
### Wireframes

A visual guide that represents the skeletal framework of a website's:

Information design

**Navigation** 

Interface design







Sketch

Wireframe

Design Comp.

#### What to Include?

- Navigation
- Content areas (chunking out information into sections/groups)
- Headlines
- Text
- Forms
- Buttons
- Images and multimedia
- Any additional structural design elements (lines, background, shapes)

## What should they look like?

Simple and clean

Use real copy **OR** lines to represent type

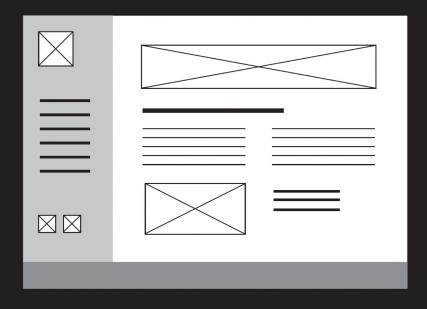
Represent navigation with actual text

Represent images with boxes with 'X'

Use real text for headings

Distinguish functional areas with grey boxes

Mock up forms and buttons with rectangles and other shapes





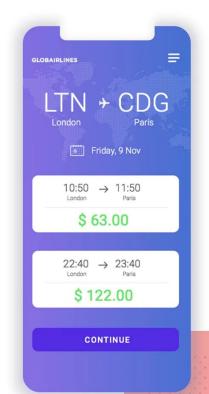


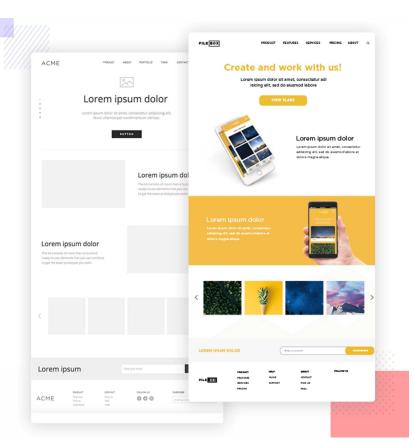


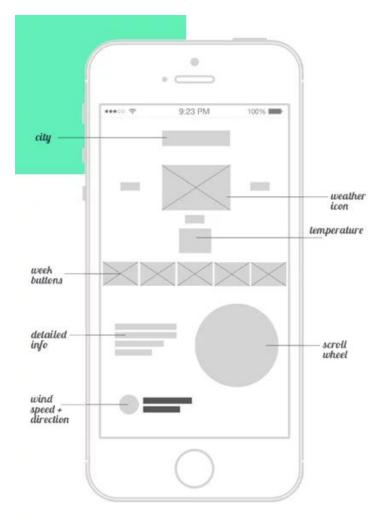


images











# Types of Wireframes

Low Fidelity

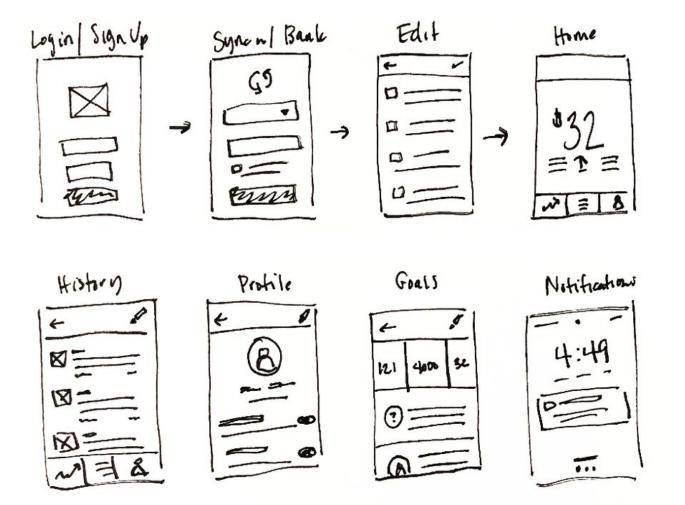
Medium Fidelity

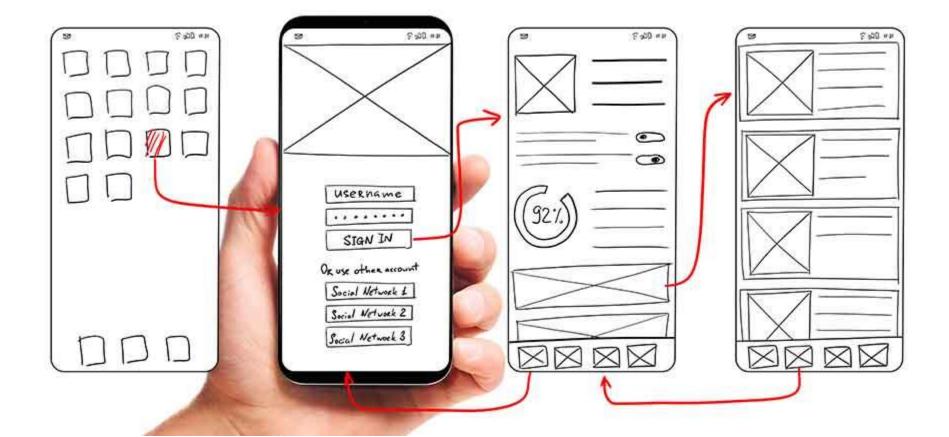
**High Fidelity** 

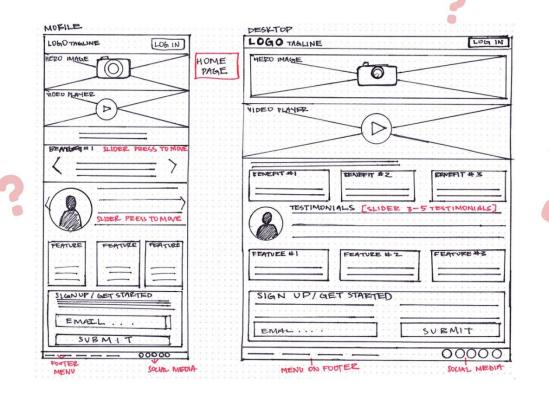


## Lo-Fi

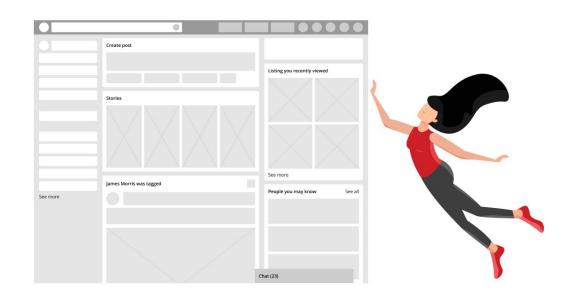




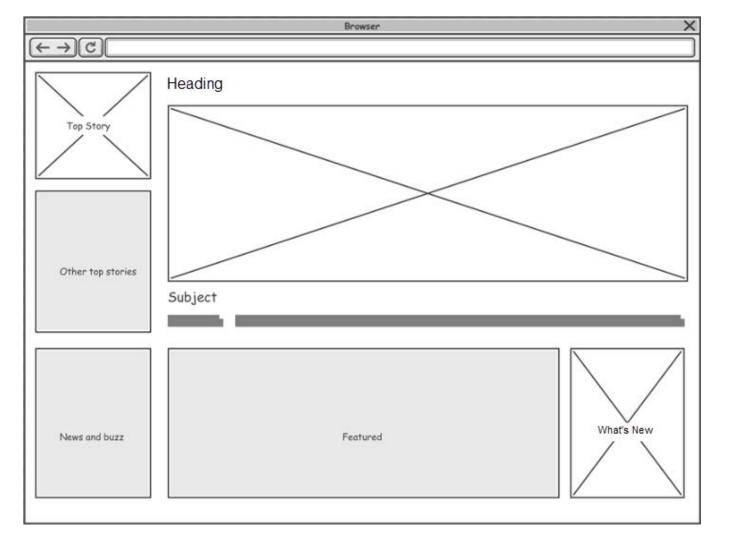


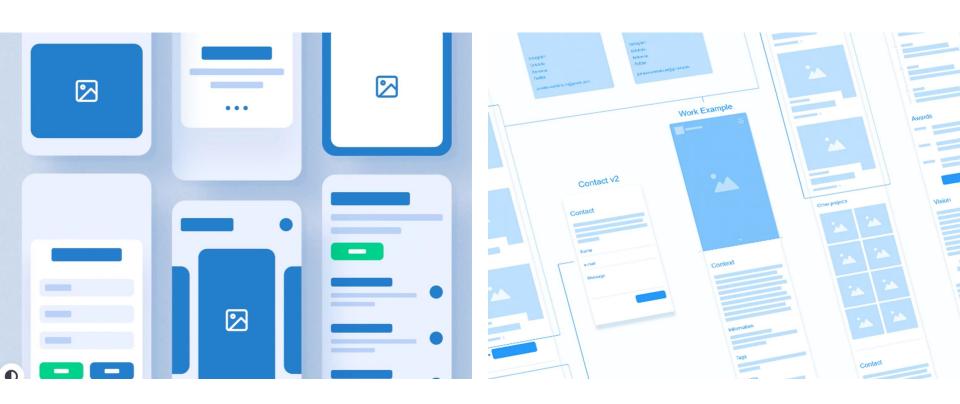






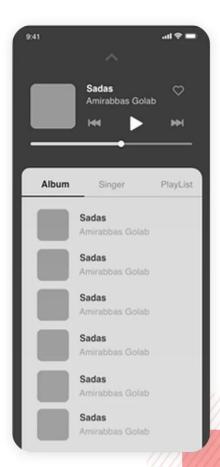














### Hi-Fi



